

I am having problems with project 2-5 and also page 45 #1, on 2-5, it appears that I can not import the keyboard reader, and on #1, it will not import turtle graphics. I have the source code, and compile log below for both.

Page 45

Source

```
import TurtleGraphics.StandardPen;

public class shapes {
    public static void main(String [] args){

        StandardPen pen = new StandardPen();

        pen.home();
        pen.down();
        pen.move(60);
        pen.turn(180);
        pen.up();
        pen.move(30);
        pen.turn(90);
        pen.down();
        pen.move(30);

    }
}
```

Compile Log

```
-----Configuration: <Default>-----
C:\shapes.java:1: package TurtleGraphics does not exist
import TurtleGraphics.StandardPen;
      ^
C:\shapes.java:6: cannot resolve symbol
symbol  : class StandardPen
location: class shapes
        StandardPen pen = new StandardPen();
        ^
C:\shapes.java:6: cannot resolve symbol
symbol  : class StandardPen
location: class shapes
        StandardPen pen = new StandardPen();
        ^
3 errors
Process completed.
```

Project 2-5

Source

```
import TerminalIO.KeyboardReader;

public class momentum {
    public static void main(String [] args){

        KeyboardReader reader = new KeyboardReader();
        float m, v, d;

        System.out.print("Please Enter Objects Mass(Kg): ");
        m = reader.readfloat();
        System.out.print("Please Enter Objects Velocity(m/s): ");
        v = reader.readfloat();
        d = v * m;
        System.out.println("");
        System.out.print("The momentum of the object is: ");
        System.out.println(d);

    }
}
```

Compile Log

```
-----Configuration: <Default>-----
C:\momentum.java:1: package TerminalIO does not exist
import TerminalIO.KeyboardReader;
      ^
C:\momentum.java:6: cannot resolve symbol
symbol  : class KeyboardReader
location: class momentum
        KeyboardReader reader = new KeyboardReader();
      ^
C:\momentum.java:6: cannot resolve symbol
symbol  : class KeyboardReader
location: class momentum
        KeyboardReader reader = new KeyboardReader();
      ^
3 errors
Process completed.
```

It appears to be the same errors on both of them; did the sdk not get installed right? Or am I just doing something wrong both times?